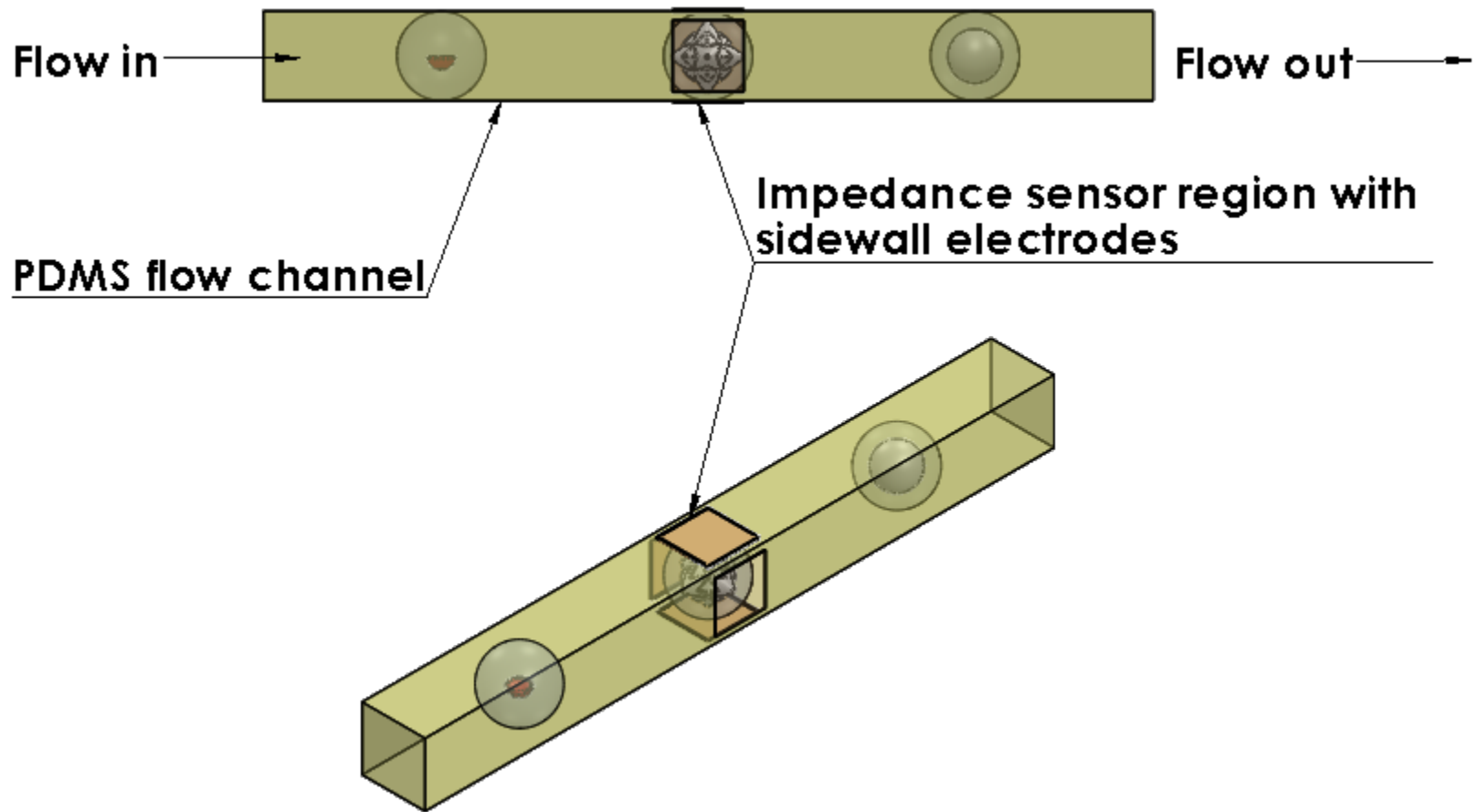


**Project:**  
**Characterize Innotec for Sidewall  
Electrodes Using Shadow Mask**

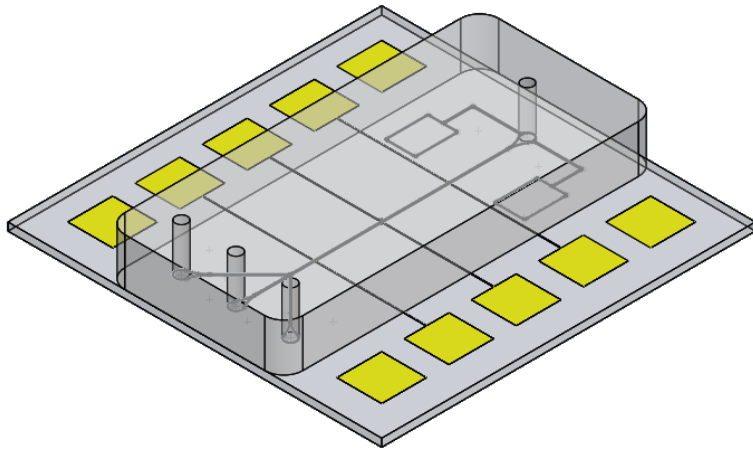
Shane Crippen  
J Provine (mentor)

Goal: Characterize Innotec metal deposition on PDMS sidewalls using shadow mask technique

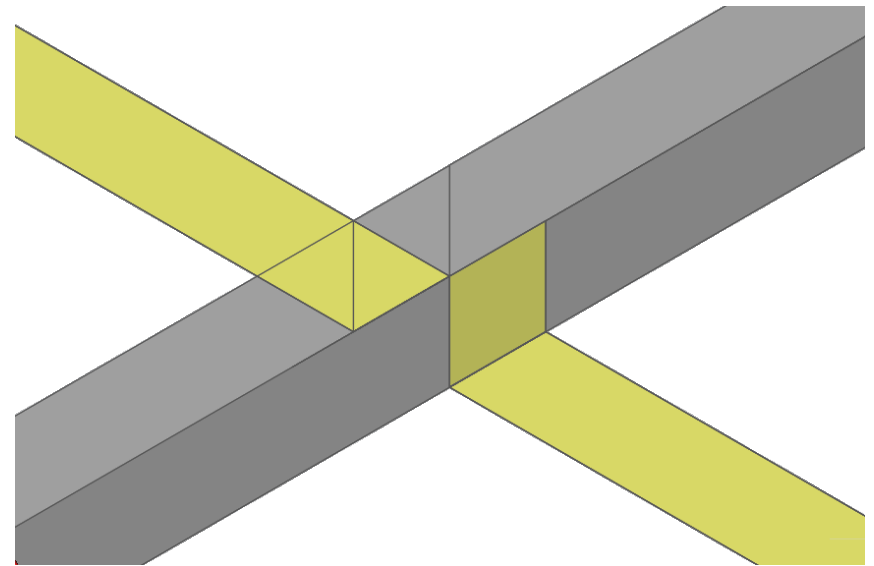


Goal: Characterize Innotec metal deposition on PDMS sidewalls using shadow mask technique

**General Chip Layout**



**Closeup Sidewall Electrodes**



# Angle jig for Innotec

Document jig design & principle of operation

**Jig in planetary**



**Jig angle “gauge”**



Innotec is an e-beam metal evaporation system with a 22, 4” wafer planetary retrofitted with a single wafer jig allowing wafer alignment at angles to normal.

# Parameter & metrics

## Parameters

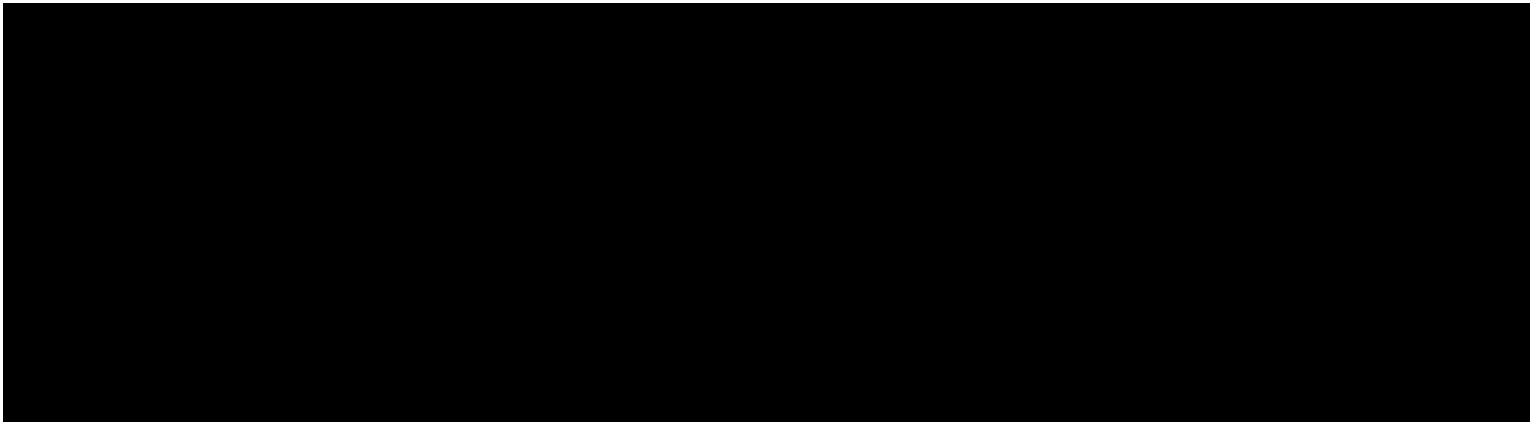
- Metal
  - Gold with possible Ti adhesion layer
- Substrates
  - PDMS & silicon
  - Silicon as a control
- Aspect ratio
  - 1:1 (width:height)
- Film width & thickness

## Metrics

- Microstrip alignment accuracy
  - Aligning shadowmask to PDMS channels
  - Aligning the above to the jig
    - Tilt and rotation
- Microstrip “robustness”
  - Film width & thickness
- Microstrip resistance
  - Film width & thickness

# Timeline

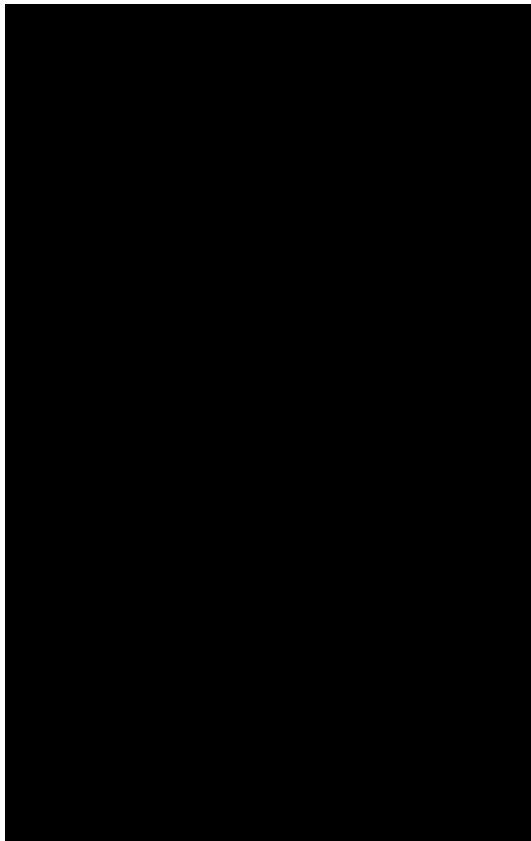
- Project statistics
  - 6 Phases
  - 109 subtasks
  - 46 days
- Assumptions
  - Timely equipment training
  - Availability of equipment reservations
  - Minimal equipment down time
  - Sanity





# Equipment training

## Trained (Coral)



## Training needed & completed

- ✓ Innotech ES26C E-Beam Evaporator (innotech) (10-11 Oct)
- ✓ STS Deep RIE Etcher (stsetch1,2)
  - Make shadow mask
  - Etch channels in Si for control
- ✓ Diffusion Wetbench (wbdiff)
  - Clean wafers prior to processing
- ✓ Wet Bench Nonmetal (wbnonmetal)
  - Clean wafers prior to processing
- ✓ Hitachi S4160 SEM (sem4160)
  - Imaging & film thickness
- ✓ Metalica



# Materials needed

## (Mostly standard SNF stock)

### Masks & molds

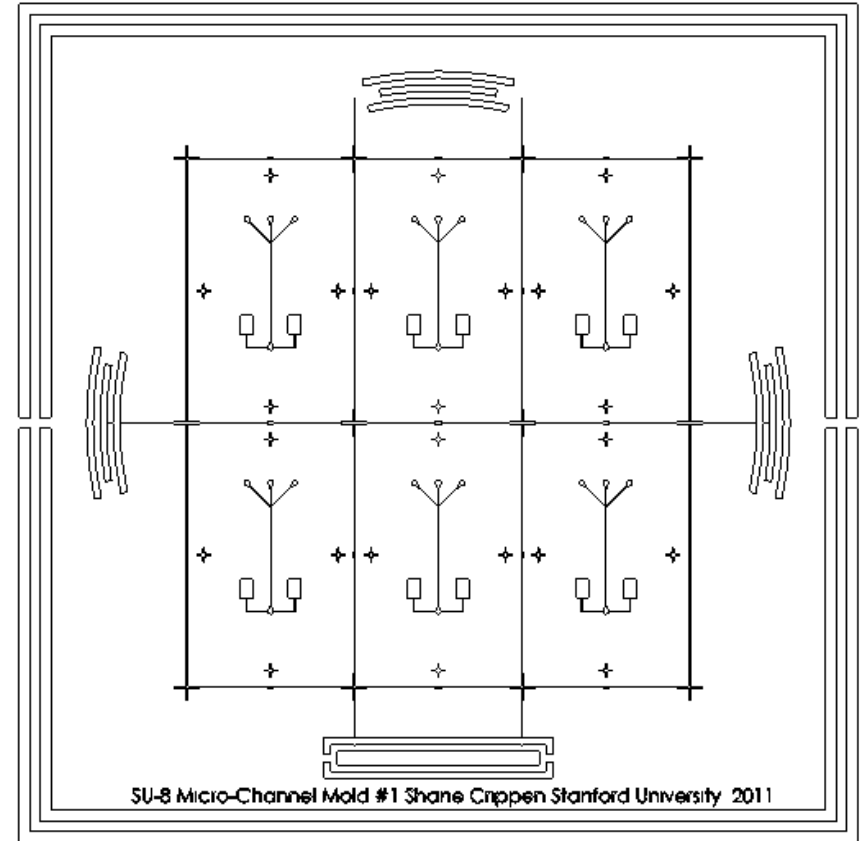
- Transparency masks
  - Transparency SU-8 channels
  - Transparency silicon channels
  - Transparency for shadow mask
  - 5" Glass/quartz to mount transparency
- Shadow mask
  - Shadow mask (silicon)
- SU-8 channel mold
  - SU-8 50 resist and developer to make molds
- PDMS channel
  - 2 part PDMS to cast against molds
  - Sylgard 184
- Silicon channels
  - Silicon wafers

### Metallization

- Substrates
  - Silicon wafers
  - PDMS
- Metals
  - Au (Ti adhesion layer)

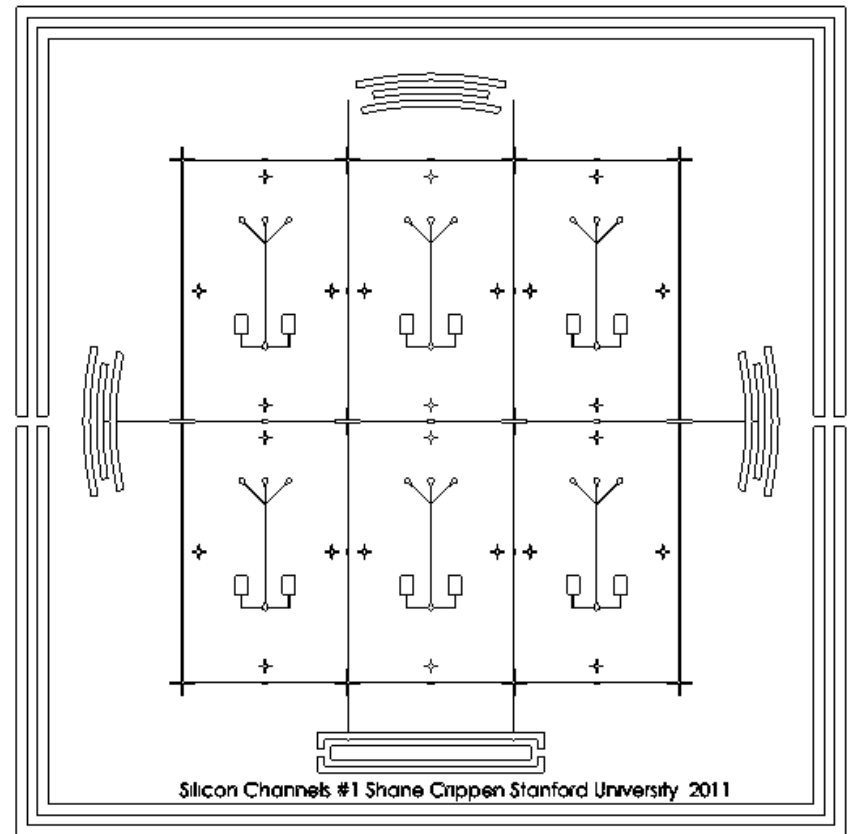
# Mask development for SU-8 channels

- Standard lithography using transparency mask
- Channels all 50  $\mu\text{m}$ , 1:1 aspect ratio
- Status: in hand

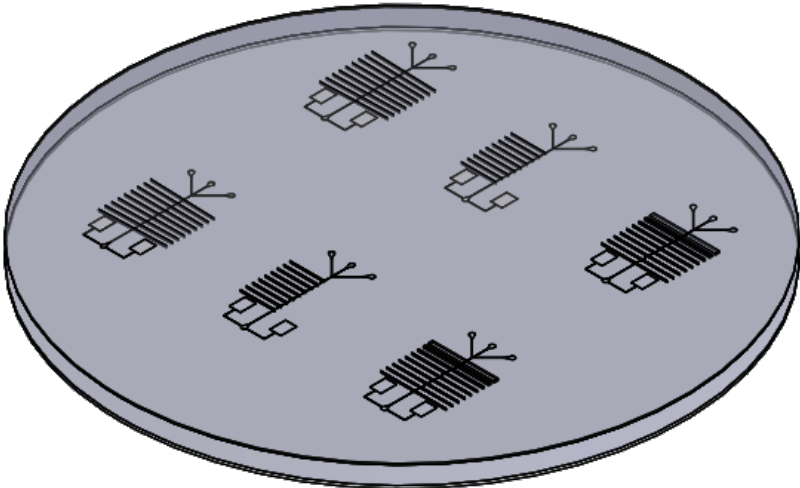


# Mask development for silicon channels

- Standard lithography using transparency mask
- Same mask as the SU-8 channel mask
- Channels all 50  $\mu\text{m}$ , 1:1 aspect ratio
- STS DRIE (stsetch1)
- Status: in hand



# Mask development for shadow mask



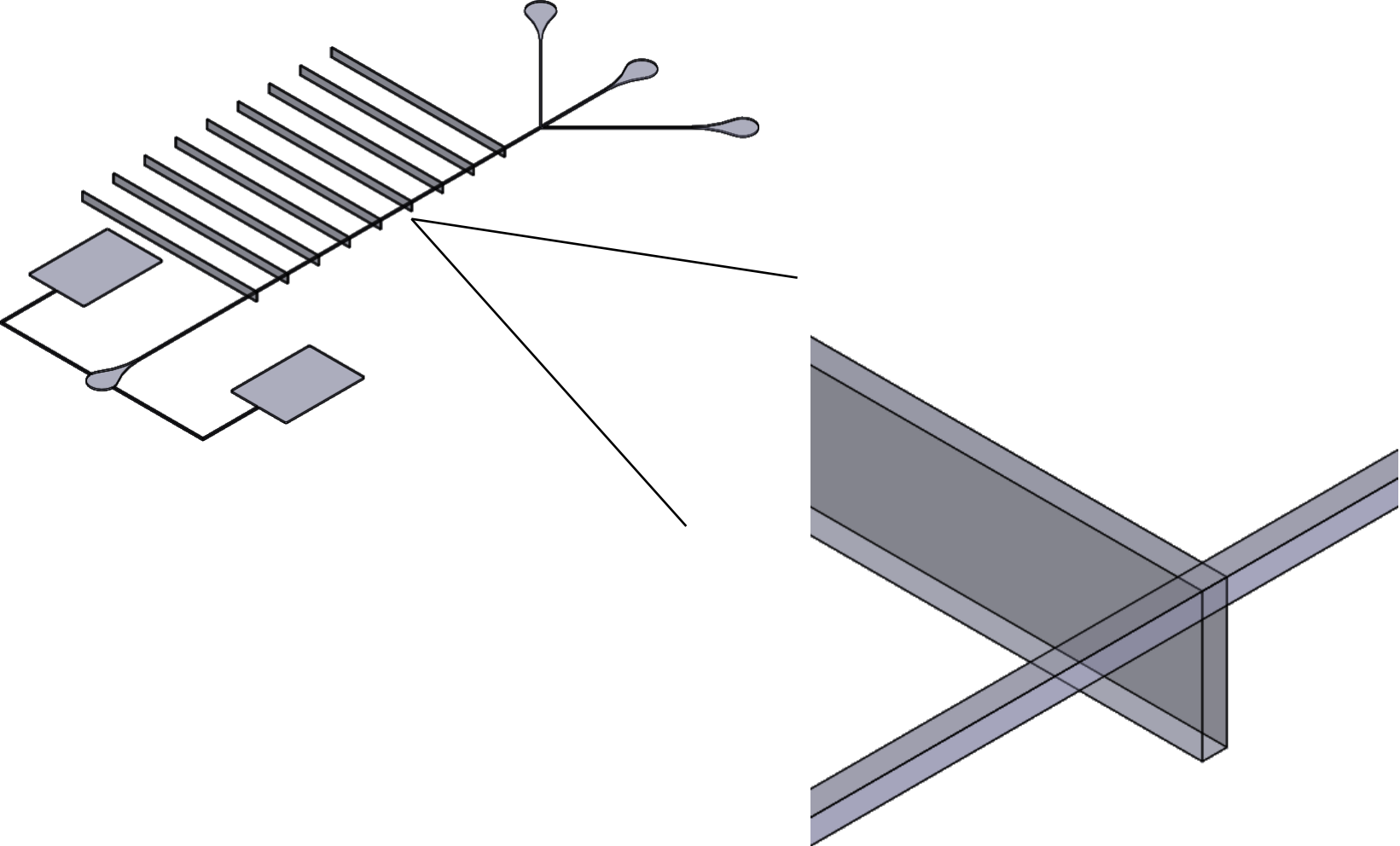
PDMS Channels (up)  
(1/8")

Shadow Mask  
(300 μm)

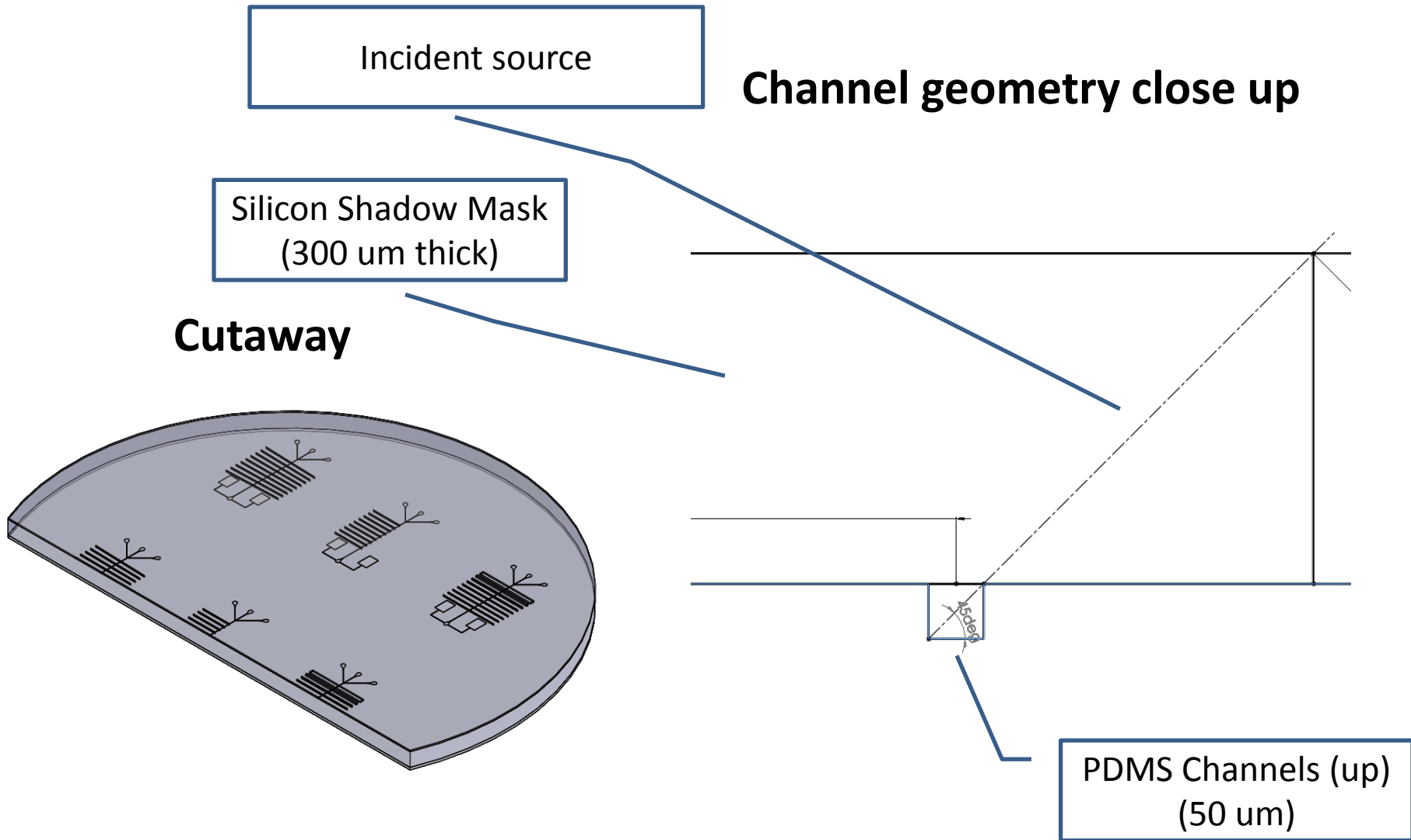


Backing substrate such as  
silicon or quartz

# Mask development for shadow mask

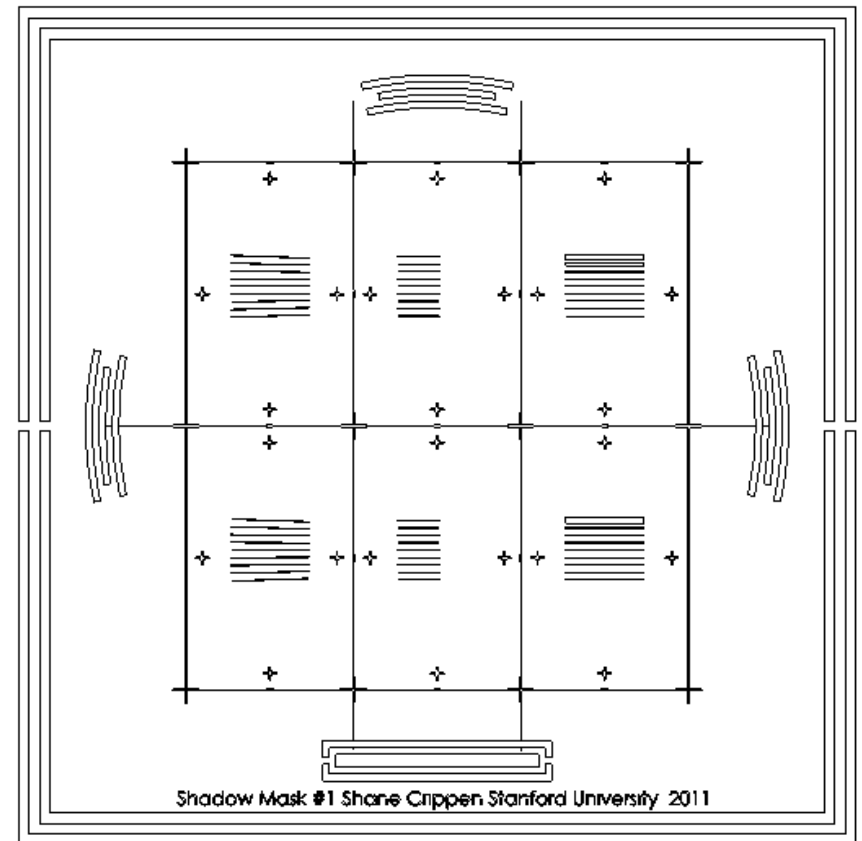


# Mask development for shadow mask

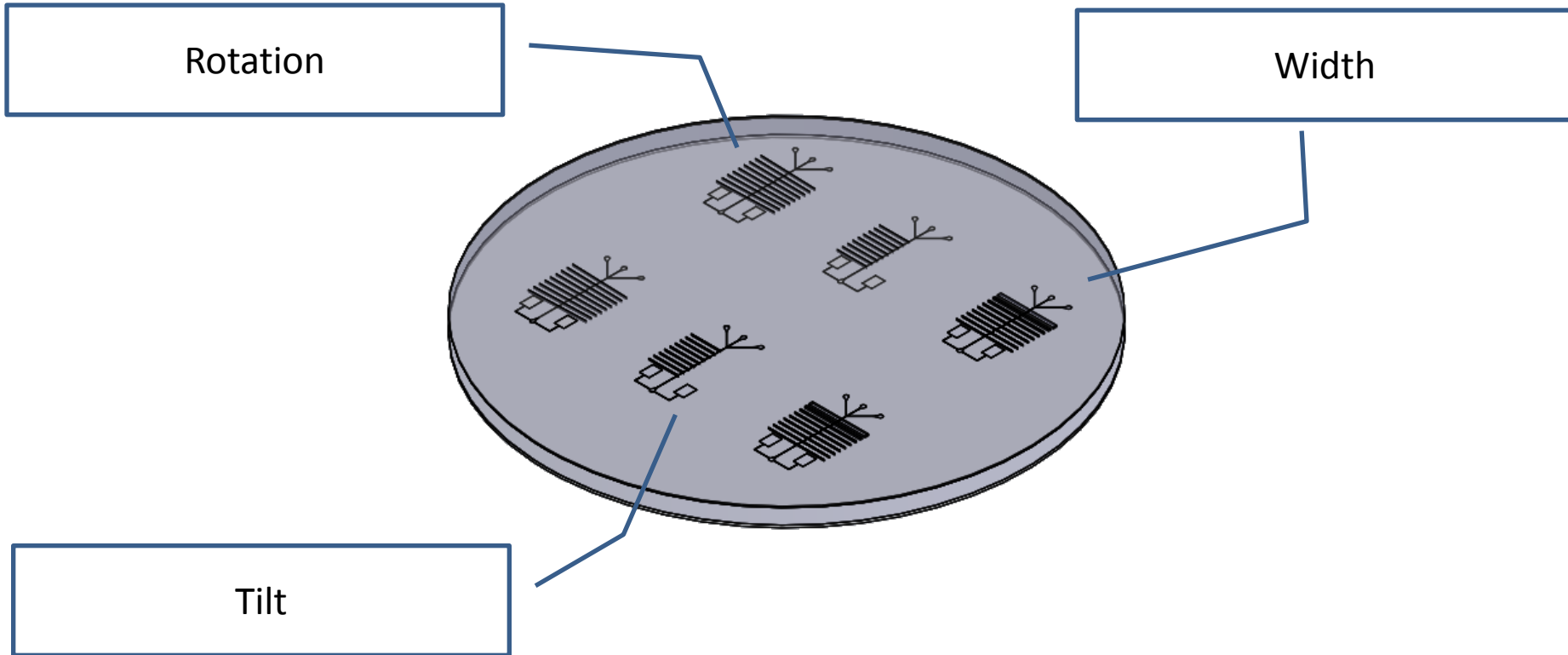


# Mask development for shadow mask

- Mask regions
- Left region
  - Investigate rotation angle
- Middle region
  - Investigate tilt angle
- Right region
  - Investigate microstrip line width
- Status: in hand



# Tilt, rotation, and microstrip width

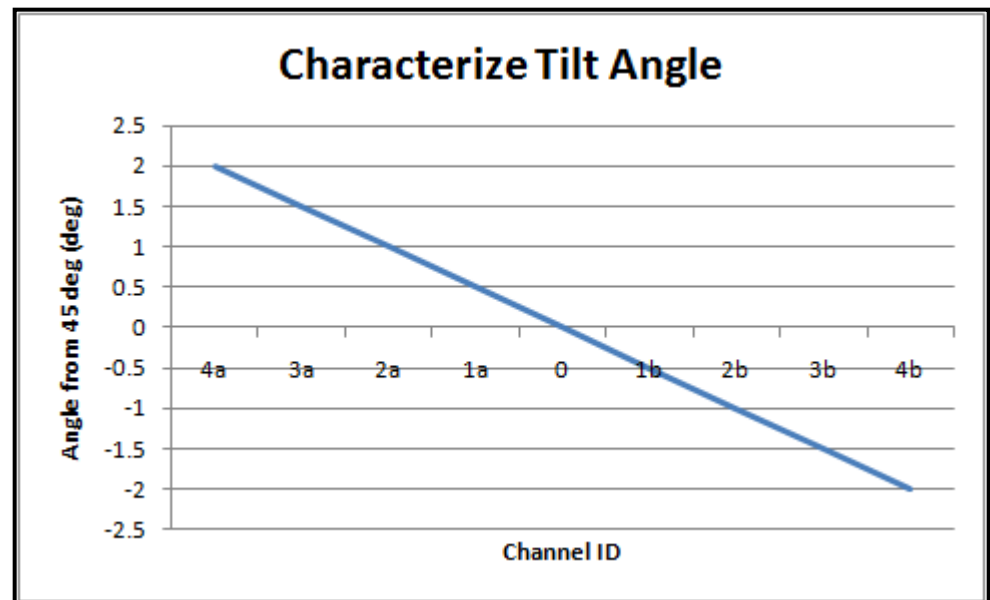




# Tilt angle

| Characterize Tilt Angle |                         |                           |                  |                  |             |                      |
|-------------------------|-------------------------|---------------------------|------------------|------------------|-------------|----------------------|
| Channel ID              | Width ( $\mu\text{m}$ ) | Spacing ( $\mu\text{m}$ ) | Delta Tilt Angle | Total Tilt Angle | Width Ratio | Delta Rotation Angle |
| 4a                      | 50                      | 1125                      | 2                | 47               | 1           | 0                    |
| 3a                      | 50                      | 1125                      | 1.5              | 46.5             | 1           | 0                    |
| 2a                      | 50                      | 1125                      | 1                | 46               | 1           | 0                    |
| 1a                      | 50                      | 1125                      | 0.5              | 45.5             | 1           | 0                    |
| 0                       | 50                      | 1125                      | 0                | 45               | 1           | 0                    |
| 1b                      | 50                      | 1125                      | -0.5             | 44.5             | 1           | 0                    |
| 2b                      | 50                      | 1125                      | -1               | 44               | 1           | 0                    |
| 3b                      | 50                      | 1125                      | -1.5             | 43.5             | 1           | 0                    |
| 4b                      | 50                      | -                         | -2               | 43               | 1           | 0                    |

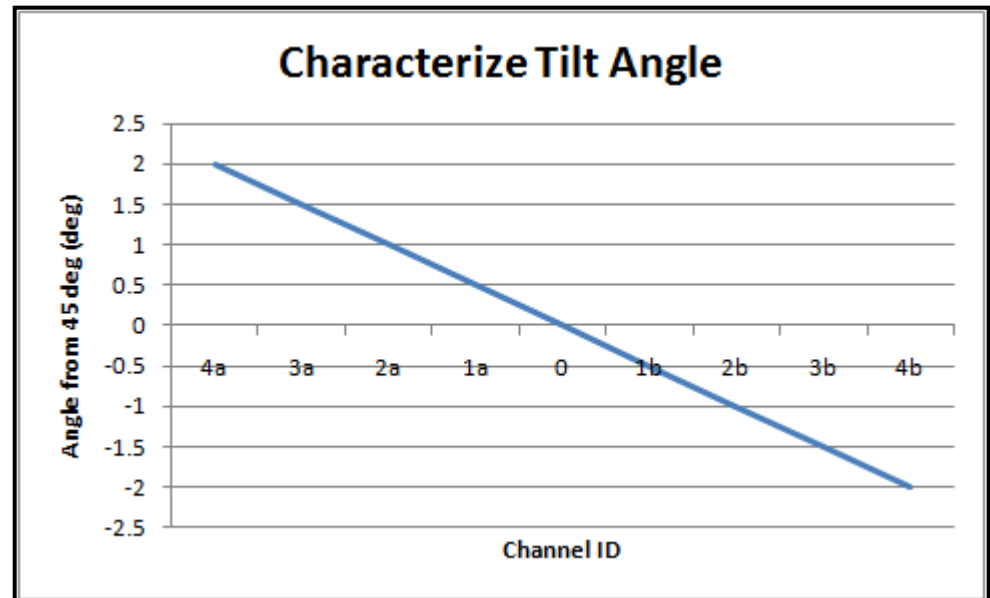
- +/- 2 deg tilt
- 9, 50  $\mu\text{m}$  channels
- 0 deg rotation



# Rotation angle

| Characterize Rotation Angle |                         |                           |                  |                  |             |                      |
|-----------------------------|-------------------------|---------------------------|------------------|------------------|-------------|----------------------|
| Channel ID                  | Width ( $\mu\text{m}$ ) | Spacing ( $\mu\text{m}$ ) | Delta Tilt Angle | Total Tilt Angle | Width Ratio | Delta Rotation Angle |
| 4a                          | 50                      | 1125                      | 0                | 45               | 0.2         | 2                    |
| 3a                          | 50                      | 1125                      | 0                | 45               | 0.2         | 1.5                  |
| 2a                          | 50                      | 1125                      | 0                | 45               | 0.2         | 1                    |
| 1a                          | 50                      | 1125                      | 0                | 45               | 0.2         | 0.5                  |
| 0                           | 50                      | 1125                      | 0                | 45               | 0.2         | 0                    |
| 1b                          | 50                      | 1125                      | 0                | 45               | 0.2         | -0.5                 |
| 2b                          | 50                      | 1125                      | 0                | 45               | 0.2         | -1                   |
| 3b                          | 50                      | 1125                      | 0                | 45               | 0.2         | -1.5                 |
| 4b                          | 50                      | -                         | 0                | 45               | 0.2         | -2                   |

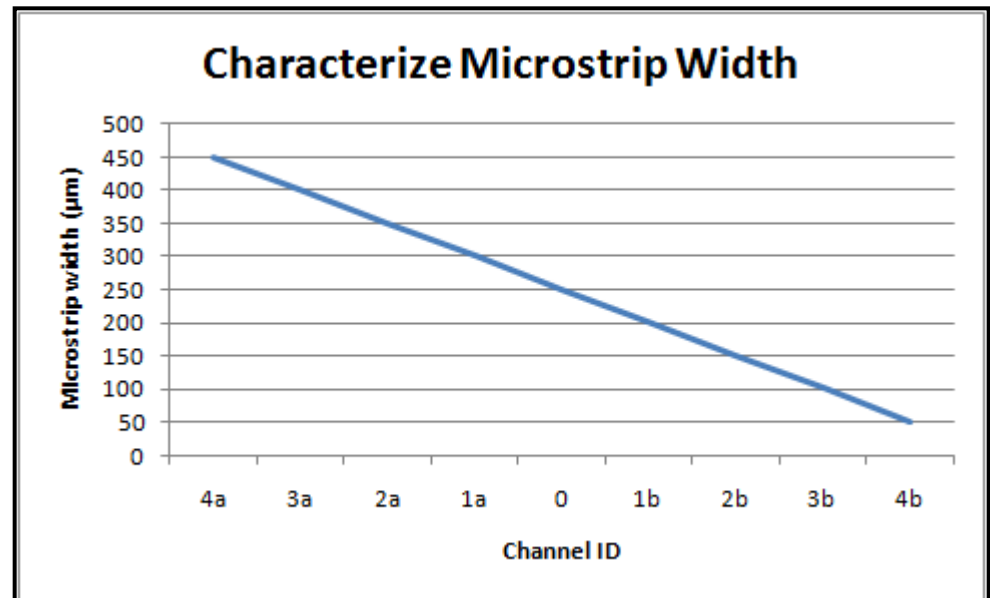
- +/- 2 deg rotation
- 0 deg tilt
- 9, 50  $\mu\text{m}$  channels



# Microstrip width

| Characterize Microstrip Width |                         |                           |                  |                  |             |                      |
|-------------------------------|-------------------------|---------------------------|------------------|------------------|-------------|----------------------|
| Channel ID                    | Width ( $\mu\text{m}$ ) | Spacing ( $\mu\text{m}$ ) | Delta Tilt Angle | Total Tilt Angle | Width Ratio | Delta Rotation Angle |
| 4a                            | 450                     | 1125                      | 0                | 45               | 9           | 0                    |
| 3a                            | 400                     | 1125                      | 0                | 45               | 8           | 0                    |
| 2a                            | 350                     | 1125                      | 0                | 45               | 7           | 0                    |
| 1a                            | 300                     | 1125                      | 0                | 45               | 6           | 0                    |
| 0                             | 250                     | 1125                      | 0                | 45               | 5           | 0                    |
| 1b                            | 200                     | 1125                      | 0                | 45               | 4           | 0                    |
| 2b                            | 150                     | 1125                      | 0                | 45               | 3           | 0                    |
| 3b                            | 100                     | 1125                      | 0                | 45               | 2           | 0                    |
| 4b                            | 50                      | -                         | 0                | 45               | 1           | 0                    |

- 50-450  $\mu\text{m}$ 
  - Aspects 1:1-9:1
- 0 deg tilt
- 0 deg rotation



# SU-8 channel mold

- Standard lithography

| Task                                   | Resources                              |
|--|--|
| Substrate Pretreatment                 | Wet Bench Diffusion                    |
| Dehydrate (optional if YES)            | Hot Plate                              |
| Coat                                   | Headway,SU-8-50 Resist[1]              |
| Soft Bake 6/20                         | Hot Plate                              |
| Expose                                 | Karl Suss,Transparency Mask SU-8       |
| Post Exposure Bake 1/5                 | Hot Plate                              |
| Develop                                | Wet Bench General                      |
| Rinse and Dry                          | Wet Bench General                      |
| Hard Bake (optional)                   | Hot Plate                              |
| Coat with Protective Resist for Dicing | SVG Coater Track 1,Shipley 3612 Resist |
| Dice (or scribe)                       | Wafer Saw                              |
| Remove Protective Resist               | Wet Bench General                      |

# PDMS casting process

- Standard replica molding

| Task      | Resources |
|-----------|-----------|
| Mix       | Scale     |
| Pour      |           |
| Degas     | Degasser  |
| Cure/bake | Oven      |
| Cut       |           |

# Silicon channel process

- STS DRIE (stsetch1)
- Etch 50  $\mu\text{m}$  to create similar channels as PDMS
- Substrate comparison

| Task  | Resources                                     |
|---|---|
| Substrate Pretreatment                          | Wet Bench Diffusion                           |
| Coat  | SVG Coater Track 2, SPR 220-3 Resist[1]       |
| Soft Bake (optional if bake program 3)          | Hot Plate                                     |
| Expose  | Karl Suss, Transparency Mask Silicon Channels |
| Post Exposure Bake (not required for SPR 220-3) | Oven  |
| Develop   | SVG Developer[1]                              |
| Etch (Deep)                                     | STS Deep RIE Etcher                           |

# Shadow mask process

- Etching through wafer (300  $\mu\text{m}$ )

| Task                                   | Resources                                |
|--|--|
| Substrate Pretreatment                 | Wet Bench Diffusion                      |
| Mount wafer                            | SVG Coater Track 1, Shipley 3612 Resist  |
| Coat                                   | SVG Coater Track 1, SPR 220-7 Resist[1]  |
| Soft Bake (optional if bake program 3) | Hot Plate                                |
| Expose                                 | Karl Suss, Transparency Mask Shadow Mask |
| Post Exposure Bake                     | Oven                                     |
| Develop                                | SVG Developer[1]                         |
| Mount Wafer to Support Wafer           | Polyimide Tape                           |
| Etch                                   | STS Deep RIE Etcher                      |

Suggestions?



# Extra Slides